What are the Computational Challenges for Cortex?

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Light Bulb Problem



Large N

Cognitive Tasks?

E.g. How many neurons do you use to remember each new person you meet at HLF7? 1, 10, 10²,, or 10⁷?













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No *generally agreed* theory known of how it can, even in principle.

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- 7. Cognitively adequate set of primitives

Constraints on Brain Computation

- No addressing mechanism!
- Slow has to do much in 100 steps.
- Neurons sparsely connected, communication challenged.
- Resource constraints:

n neurons,

d connections to/from each,

maximum synaptic strength 1/k.

• But long distance communication by stylized spikes – information carried in the timing.

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- (Aim to underestimate cortex.)

Neuroidal Model as Resource Model

- *n* neurons
- each connected to and from d others.
- max. synaptic weights $1/k \times$ threshold.
- time

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- **Note:** Correspondences between items and neurons are "experimentally determinable"

r is large.

(e.g. in hippocampus, IT, olfactory bulb)



Kreiman, Fried, Koch (2002) PNAS 99:8378; Crick, Koch, Kreiman, Fried (2004) Neurosurgery 55:273

Are Sets Random?

The set of grid cells for any one offset looks random.

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Constructs or modifies a circuit in response to stimulus.

Random Access Tasks: Type II Add relationships among represented concepts (2) (e.g. Boris Johnson→ Prime Minister) Association: For any stored items A, B, change synaptic weights so that in future when A is active then B will be caused to be also.

(c.f. Willshaw 1969)

Representations: Disjoint or Shared?

- **Disjoint**: Each neuron represents just one, possibly complex, item.
- Shared: Each neuron may represent many items.

Network Requirement for Association on Random Graph



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Hierarchical Memorization



Actual Conditions Are More Complex

 $\bullet \bullet \bullet \bullet \bullet$

Finding Capacity by Simulations

(V. Feldman & LV, Neural Computation, 2009)

Simulate mixed sequences of associations, supervised memorization, and inductive learning tasks, on initial allocation by hierarchical memorization.

Results of Simulations: Regime α

(V.Feldman & LV, Neural Computation, 2009)

- $n = 10^8$ neurons.
- d = 8,000 connections per neuron.
- k = 16 (i.e. inputs from 16 needed for a.p.)
- r = 360000 neurons per item, shared.

Sequences of 3,200 actions can be supported with small interference.

Results of Simulations: Regime β

(V.Feldman & LV, Neural Computation, 2009)

- $n = 10^8$ neurons.
- d = 4,000 connections per neuron.
- k = 1 (i.e. maximally strong synapses)
- r = 100 neurons per item, disjoint.

Sequences of 250,000 actions can be supported with small interference.

Network Requirement for **Basic Mechanism** for Association



Complexity analysis for realizing Association

Association instance:

 $(X_1 \rightarrow Y_1, \dots, X_C \rightarrow Y_C)$: w.h.p. if X_i all fire Y_i all fire, and ~0 of rest. How large can *C* be in terms of *n*, *d*, *k*? In general $|X_i| = R$, $|Y_i| = r$. For composability R = r. Can $C \sim dn$ be achieved? E.g. Can $C \sim n^{3/2}$ if $d = n^{1/2}$?

Theorem 1 If ... $C = \Theta(dn)$ achieved by **Basic Mechanism** to polylog with R = nr/d, r = 3k, $k = K \log_2 n$, for K large enough.

Theorem 2 If ... for the **Basic Mechanism** $C \le (d^2R)/(k^2r)$. (O(n) if $d=n^{1/2}$ and r=R). (c.f. Willshaw 1969)



Locust



How might these "systems level primitives" be validated experimentally?

"In-circuit" testing.





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Want to determine whether cortex is capable of this building block of computation.

THANK YOU